Computable Categoricity Relative to a Degree

Ph.D. General Exam

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University of Connecticut

- 1. Preliminaries
- 2. Overview of the exploration of computable categoricity
- 3. Current work

Preliminaries

A function $f : \mathbb{N} \to \mathbb{N}$ is a (partial) **computable** function if there exists an algorithm which computes the value of f on a given input.

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A set A is **computably enumerable** (abbreviated as **c.e.**) if it is the range of a total computable function f.

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Notation

We write $f^{A}(n) \downarrow = a$ if f with oracle set A converges on input n and outputs a. Otherwise, we write $f^{A}(n) \uparrow$.

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Remark

If $f^{A}(n) \downarrow = a$, then we only use a finite initial segment σ of the oracle A to converge on n. That is, if $f^{A}(n) \downarrow = a$, then there exists a finite string $\sigma \subseteq A$ such that $f^{\sigma}(n) \downarrow = a$.

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Recall that for a graph $\mathcal{G} = (G, E)$, the edge relation E is the set

 $\{(a, b) : a, b \in G \text{ and there is an edge connecting } a \text{ and } b\}.$

Overview of the exploration of computable categoricity

Computable categoricity

Definition

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Example

Let $L = (A, <_L)$ be a computable linear ordering. Two elements $a, b \in A$ are said to be **adjacent** if $a <_L b$ and there is no $c \in A$ such that $a <_L c <_L b$.

L is c.c. if and only if it has only finitely many pairs of adjacent elements.

Relativizing c.c.-ness

The following relativization of c.c.-ness has been the studied extensively in the past.

Definition

Let \mathcal{A} be a computable structure. \mathcal{A} is **relatively computably categorical** if for every copy (not necessarily computable) \mathcal{B} of \mathcal{A} , there is a \mathcal{B} -computable isomorphism between \mathcal{A} and \mathcal{B} .

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Historically, there have been two approaches in exploring the connection between c.c.-ness and relatively c.c.-ness: an **algebraic** perspective and a **model theoretic** perspective.

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- Ershov [4] showed that an algebraically closed field is c.c. if and only if it has a finite transcendence degree over its prime subfield.
- Goncharov, Lempp, and Solomon [5] showed that an ordered abelian group is c.c. if and only if it has finite rank.

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To do the back-and-forth construction, we only need to be able to compute \leq_L and $\leq_{L'}$, and so the isomorphism will be computable in L'.

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We now switch to the model theoretic perspective, which will help us fill in this gap later. **Question:** Can we use the notion of being c.c. to effectivize model theory?

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Definition

A **Scott set** for a countable structure A is a set of formulas F with a fixed finite set of parameters satisfying:

- $(1) \mbox{ For each tuples } \overline{a} \in \mathcal{A} \mbox{, there is a } \varphi \in F \mbox{ such that } \mathcal{A} \models \varphi(\overline{a}) \mbox{,} \\ \mbox{ and } \\ \end{array}$
- (2) if \overline{a} and \overline{b} satisfy the same formula in F, then they are automorphic.
- *F* is **formally** Σ_1^0 if *F* is a c.e. set of Σ_1^0 formulas.

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However, there is no syntactic characterization like the result above for *just* computable categoricity, since the index set of all c.c. structures is Π_1^1 complete [3].

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Theorem (Goncharov [6])

If a structure is c.c. and its $\forall \exists$ theory is decidable, then it is relatively c.c.

Exploring the gap

Now that we have explored some results about c.c.-ness and relatively c.c.-ness, let's take the time to motivate my current research project. Now that we have explored some results about c.c.-ness and relatively c.c.-ness, let's take the time to motivate my current research project.

Definition

Let \mathcal{A} be a computable structure. \mathcal{A} is **computably categorical relative to a degree d** if for every **d**-computable copy \mathcal{B} of \mathcal{A} , there exists a **d**-computable isomorphism between \mathcal{A} and \mathcal{B} . Now that we have explored some results about c.c.-ness and relatively c.c.-ness, let's take the time to motivate my current research project.

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Fact

A computable structure \mathcal{A} is relatively computably categorical if for all $X \in 2^{\mathbb{N}}$, \mathcal{A} is c.c. relative to X.

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Fact

A computable structure \mathcal{A} is relatively computably categorical if for all $X \in 2^{\mathbb{N}}$, \mathcal{A} is c.c. relative to X.

Question: Are there structures which are in between being c.c. and being relatively c.c.? What do they look like?

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Fact ([2])

If \mathcal{A} is a computable structure and it is computably categorical relative to some degree $\mathbf{d} \geq \mathbf{0}''$ (abbreviated as c.c. relative to \mathbf{d}), then \mathcal{A} has a $\mathbf{0}''$ -computable Σ_1^0 Scott family.

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This implies that \mathcal{A} , as in the statement of the Fact, must be c.c. relative to all degrees above $\mathbf{0}''$.

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Question: What happens between 0 and 0''?

Theorem (Downey, Harrison-Trainor, Melnikov [2])

There is a computable structure A and c.e. degrees $\mathbf{0} = Y_0 <_{\mathcal{T}} X_0 <_{\mathcal{T}} Y_1 <_{\mathcal{T}} X_1 <_{\mathcal{T}} \dots$ such that

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My current project is to find similar patterns in which we allow the degrees to be incomparable.

Current work

Theorem (Downey, Harrison-Trainor, Melnikov [2])

There exists a computable directed graph \mathcal{G} and a c.e. set X such that

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- (3) the graph \mathcal{B} such that $\mathcal{B} \leq_{\mathsf{T}} X$ and \mathcal{B} is a copy of \mathcal{G} , and
- (4) for each $i \in \mathbb{N}$ such that $\mathcal{M}_i \cong \mathcal{G}$, a computable isomorphism $f_i : \mathcal{G} \to \mathcal{M}_i$ (where \mathcal{M}_i is the *i*th computable graph)

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The R_e requirements are working towards making \mathcal{G} not computably categorical relative to our c.e. set X.

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We mirror these actions for our graph \mathcal{B} , where b_{2s} and b_{2s+1} are the corresponding root nodes.

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Definition

The root node a_{2s} in our graph \mathcal{G} with its loops is the 2sth **connected component** or just the 2sth component of \mathcal{G} .

For all $i, e \in \omega$, we want to meet the requirements:

- S_i : if $\mathcal{G} \cong \mathcal{M}_i$, then there exists a computable embedding $f_i : \mathcal{G} \to \mathcal{M}_i$, and
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For each type of requirement, we can think of a basic strategy to satisfy them.

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- 2. At stage s, check if $\mathcal{M}_i[s]$ contains a copy of the $2n_i$ th and $(2n_i + 1)$ st components of \mathcal{G} .
 - If so, extend f_i to those components and increment n_i .

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 - If not, continue the search at the next stage.

Basic R_e-strategy

Fix an R_e requirement. Our strategy is:

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 - (c) $(5n_e + 2)$ -loop and $(5n_e + 4)$ -loop to the $2n_e$ th component in $\mathcal B$
 - (d) $(5n_e + 1)$ -loop and $(5n_e + 3)$ -loop to the $(2n_e + 1)$ st component in $\mathcal B$

Suppose S_i has already defined f_i on the $2n_e$ th and $(2n_e + 1)$ st components of G when R_e adds loops.

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Suppose S_i has already defined f_i on the $2n_e$ th and $(2n_e + 1)$ st components of G when R_e adds loops.

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How do we solve this conflict when S_i has higher priority than R_e ?

1. Set parameter n_e to be large.

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- Check if Φ^X_e[s] maps the 2n_eth and (2n_e + 1)st components in *G* to corresponding components in *B*.

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- 1. Set parameter n_e to be large.
- Check if Φ^X_e[s] maps the 2n_eth and (2n_e + 1)st components in G to corresponding components in B. If not, do nothing. If so, let m_e = max use of the computations above and proceed to Step 3.
- Add a (5n_e + 3)-loop to the 2n_eth components in G and in B. Add a (5n_e + 4)-loop to the (2n_e + 1)st components in G and in B. Make the use u_e of adding these new loops satisfy u_e > m_e.

4. Pause the R_e -strategy and challenge S_i to extend its map f_i to these new loops.

Updating the R_e -strategy

 Pause the R_e-strategy and challenge S_i to extend its map f_i to these new loops.

While waiting for S_i to meet this challenge, we start a new version of R_e that works on a pair of components on which f_i has not been defined yet.

 Pause the R_e-strategy and challenge S_i to extend its map f_i to these new loops.

While waiting for S_i to meet this challenge, we start a new version of R_e that works on a pair of components on which f_i has not been defined yet.

If S_i never meets the challenge, then the new R_e -strategy can win with no interference from S_i .

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If S_i never meets the challenge, then the new R_e -strategy can win with no interference from S_i . If S_i meets the challenge, then we return to the old R_e -strategy.

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If S_i never meets the challenge, then the new R_e -strategy can win with no interference from S_i . If S_i meets the challenge, then we return to the old R_e -strategy.

5. If S_i meets the challenge, then R_e adds a $(5n_e + 2)$ -loop to the $2n_e$ th components in \mathcal{G} and in \mathcal{B} .

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If S_i never meets the challenge, then the new R_e -strategy can win with no interference from S_i . If S_i meets the challenge, then we return to the old R_e -strategy.

5. If S_i meets the challenge, then R_e adds a $(5n_e + 2)$ -loop to the $2n_e$ th components in \mathcal{G} and in \mathcal{B} . It adds a $(5n_e + 1)$ -loop to the $(2n_e + 1)$ st components in \mathcal{G} and in \mathcal{B} .

 Pause the R_e-strategy and challenge S_i to extend its map f_i to these new loops.

While waiting for S_i to meet this challenge, we start a new version of R_e that works on a pair of components on which f_i has not been defined yet.

If S_i never meets the challenge, then the new R_e -strategy can win with no interference from S_i . If S_i meets the challenge, then we return to the old R_e -strategy.

 If S_i meets the challenge, then R_e adds a (5n_e + 2)-loop to the 2n_eth components in G and in B. It adds a (5n_e + 1)-loop to the (2n_e + 1)st components in G and in B. Finally, enumerate u_e into X, and this lets us swap the (5n_e + 3) and (5n_e + 4)-loops in B. We can extend my construction to build a **minimal pair** of sets such that a computable graph \mathcal{G} is not c.c. relative to either set.

We can extend my construction to build a **minimal pair** of sets such that a computable graph G is not c.c. relative to either set.

Theorem (Villano; Minimal Pairs Version)

There exists a computable directed graph \mathcal{G} and c.e. sets A_0 and A_1 such that

- (1) G is computably categorical,
- (2) G is not computably categorical relative to A_i for i = 0, 1, and
- (3) A_0 and A_1 form a minimal pair.

We can extend my construction to build a **minimal pair** of sets such that a computable graph G is not c.c. relative to either set.

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Question: Are other combinations possible with minimal pairs?
Theorem (Villano)

There exists a computable directed graph \mathcal{G} and a c.e. set X such that

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Theorem (Villano; Minimal Pairs Version (Not C.C. Root Node))

There exists a computable directed graph ${\cal G}$ and c.e. sets A_0 and A_1 such that

- $(1) \ \mathcal{G}$ is not computably categorical,
- (2) G is computably categorical relative to A_i for i = 0, 1, and
- (3) A_0 and A_1 form a minimal pair.

Conjecture (Splitting the Minimal Pair (C.C. Root Node))

There exists a computable directed graph ${\mathcal G}$ and c.e. sets X and Y such that

- $(1)\ {\cal G}$ is computably categorical,
- (2) \mathcal{G} is computably categorical relative to X,
- (3) \mathcal{G} is not computably categorical relative to Y, and
- (4) X and Y form a minimal pair.

Conjecture (Splitting the Minimal Pair (C.C. Root Node))

There exists a computable directed graph ${\mathcal G}$ and c.e. sets X and Y such that

- $(1)\ {\cal G}$ is computably categorical,
- (2) \mathcal{G} is computably categorical relative to X,
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We also have the version where we let ${\mathcal G}$ be not c.c.

Conjecture (Splitting the Minimal Pair (C.C. Root Node))

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We also have the version where we let ${\cal G}$ be not c.c.

Lastly, we also want to see if it would be possible to make a graph \mathcal{G} and c.e. sets X and Y such that \mathcal{G} is c.c., is not c.c. relative to either X or Y, but is c.c. relative to their join $X \oplus Y$.

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